N-body Simulations with generic non-Gaussian Initial Conditions

Paper I: arXiv:1006.5793 (JCAP 2010) Paper II: in preparation

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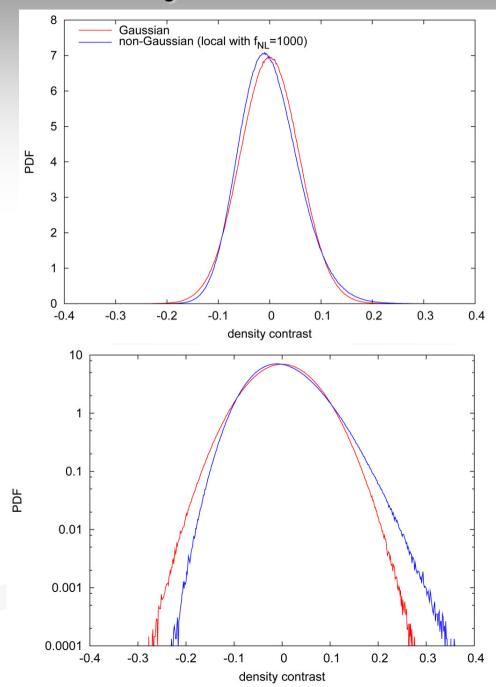
Outline

- Introduction
- Initial Condition Generation
- Simulations and numerical Tests
- Results
- Conclusions



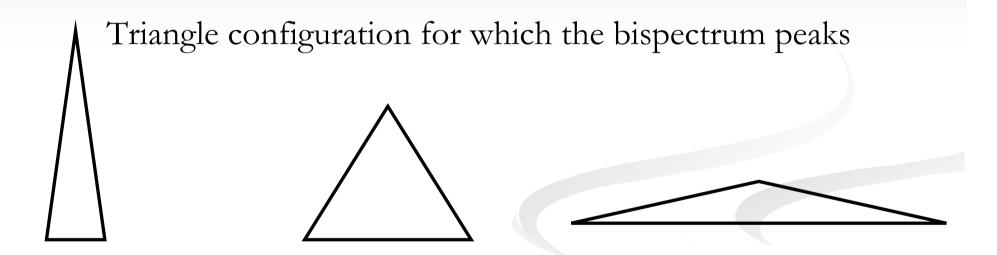
Non-Gaussianity

- Non-Gaussian PDF of the density contrast (1-point)
- Skewness $<\delta^3 > \neq 0$
 - => non-zero bispectrum B(k₁,k₂,k₃) (3-point)
- Non-vanishing higherorder statistics (n-point)



Different shapes

$$\langle \Phi_{k_1} \Phi_{k_2} \Phi_{k_3} \rangle = (2\pi)^3 \delta^D (\mathbf{k}_1 + \mathbf{k}_2 + \mathbf{k}_3) B(k_1, k_2, k_3)$$



Squeezed / local

equilateral

flattened /enfolded

orthogonal (to the equilateral shape)

Probes of non-Gaussianity

Cosmic Microwave Background

$$\begin{split} -10 &< f_{NL}^{\rm local} < 74 \\ -214 &< f_{NL}^{\rm equil} < 266 \\ -410 &< f_{NL}^{\rm orthog} < 6 \end{split}$$

(Komatsu et al. 2010)

Large-scale structure:

Abundance of very massive objects (or voids)

Local: $f_{NL} = 449 \pm 286$ (Cayon et al. 2010, see also Hoyle et al. 2010 and Enquist et al. 2010)

Scale-dependent halo bias on large scales

Local: $-27 < f_{NL} < 70$ (Slosar et al. 2008, see also Xia et al. 2010)

Halo bispectrum

e.g. Nishimichi et al 2009 (simulations) and Baldauf et al. 2010 (PT)

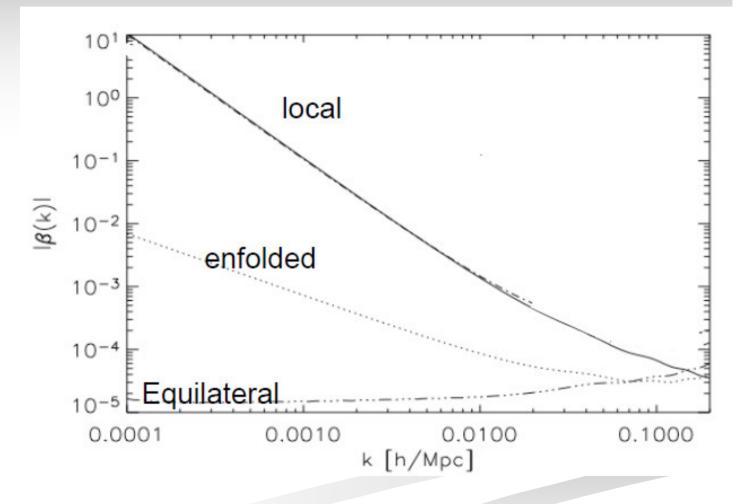
Non-Gaussian halo bias

- Scale-dependent halo bias on large scales (Dalal et al. 2008)
- Local bias approach:

$$\frac{\Delta b_h}{b_h} = \frac{\Delta_c}{D(z)}\beta(k)$$

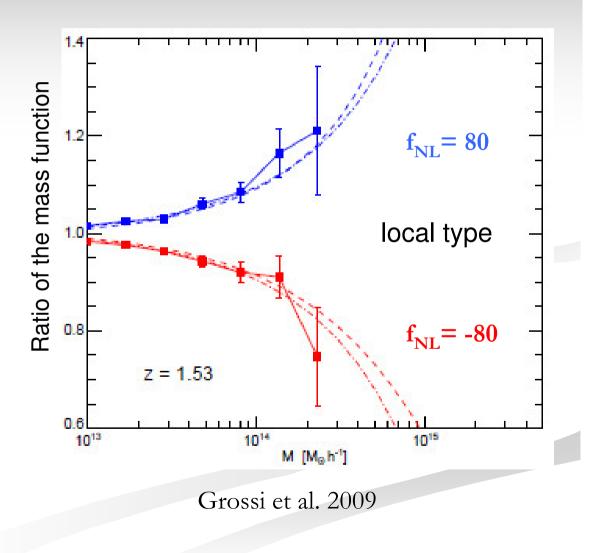
(Verde and Matarrese 2009)

 Peak Background Split (Slosar et al. 2008, Schmidt et al. 2010)



Non-Gaussian halo mass function

- Press-Schechter for non-Gaussian fields
- Two different approximations:
 - MVJ (Matarrese, Verde, Jimenez 2000)
 - LoVerde et al. 2008
- Skewness is the relevant parameter
- For other analytic approaches see Aseem's talk (D'Amico et al. 2010, Ma et al. 2007, De Simone et al. 2007)



N-body Simulations

- Analytic predictions have been tested with N-body simulations by many groups
- Papers:
 - Dalal et al. 2008
 - Grossi et al. 2007 and 2010
 - Desjacques et al. 2009
 - Pillepich et al. 2010

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But up to now only the local type was simulated!

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Initial Conditions

Split the Potential into a Gaussian and a (small) non-Gaussian part

$$\Phi_{\mathbf{k}} = \Phi_{\mathbf{k}}^G + \Phi_{\mathbf{k}}^{NG}$$

Generate a Gaussian Random field

 \$\Delta^G_k ~ N\{0, (P(k)/2)^{1/2}\} + i N\{0, (P(k)/2)^{1/2}\}\$
 \$P(k)=A k^{n-4}\$ where \$n\$ is the spectral index

 Poisson equation and CMB physics

$$\delta_{\mathbf{k}} = \frac{2}{3} \frac{k^2 T(k) D(z)}{\Omega_m H_0^2} \Phi_{\mathbf{k}}$$

Using Zel'dovich Approximation or 2LPT to generate particle distribution

How to get ϕ^{NG}

Ansatz for Φ^{NG} for a given bispectrum

$$\begin{split} \Phi_{\mathbf{k}}^{NG} &= \frac{1}{6(2\pi)^3} \int d^3k_2 d^3k_3 B(k, k_2, k_3) \delta^D(\mathbf{k} + \mathbf{k}_2 + \mathbf{k}_3) \frac{\Phi_{\mathbf{k}_2}^{*G} \Phi_{\mathbf{k}_3}^{*G}}{P(k_2) P(k_3)} \\ &= \frac{1}{6(2\pi)^3} \int d^3k_2 B(k, k_2, |\mathbf{k} + \mathbf{k}_2|) \frac{\Phi_{\mathbf{k}_2}^{*G}}{P(k_2)} \frac{\Phi_{\mathbf{k} + \mathbf{k}_2}^G}{P(|\mathbf{k} + \mathbf{k}_2|)} \end{split}$$

• Test: $\langle \Phi_{k_1}^G \Phi_{k_2}^G \Phi_{k_3}^{NG} \rangle = \frac{1}{3} (2\pi)^3 B(k_1, k_2, k_3) \delta^D(\mathbf{k}_1 + \mathbf{k}_2 + \mathbf{k}_3)$

Does P(k) change?

Computationally very expensive: $\cos t \sim N_g^6$

If the Bispectrum is factorizable

$$B(k_1, k_2, k_3) \equiv \sum_i b_1^i(k_1) b_2^i(k_2) b_3^i(k_3)$$
$$\Phi_{\mathbf{k}}^{NG} = \frac{1}{6} \sum_i b_1^i(k) \int \frac{d^3k_2}{(2\pi)^3} G^i(\mathbf{k}_2) Q^i(\mathbf{k} + \mathbf{k}_2)$$

Compute convolutions with the help of Fast Fourier Transforms => very significant speed up of the IC generation

Bispectrum for different shapes

$$B(k_1, k_2, k_3) = 2f_{\rm NL}^{\rm local} F^{\rm local}(k_1, k_2, k_3)$$

$$B(k_1, k_2, k_3) = 6f_{\rm NL}^{\rm eql} \left(-F^{\rm local} - 2F^A + F^B\right)$$

$$B(k_1, k_2, k_3) = 6f_{\rm NL}^{\rm enfl} \left(F^{\rm local} + 3F^A - F^B\right)$$

$$B(k_1, k_2, k_3) = 6f_{\rm NL}^{\rm orth} \left(-3F^{\rm local} - 8F^A + 3F^B\right)$$

 $F^{\text{local}}(k_1, k_2, k_3) = P(k_1)P(k_2) + P(k_2)P(k_3) + P(k_1)P(k_3)$ $F^A(k_1, k_2, k_3) = [P(k_1)P(k_2)P(k_3)]^{2/3}$ $F^B(k_1, k_2, k_3) = \{[P(k_1)]^{1/3}[P(k_2)]^{2/3}P(k_3) + 5\text{cyc.}\}$

Local case

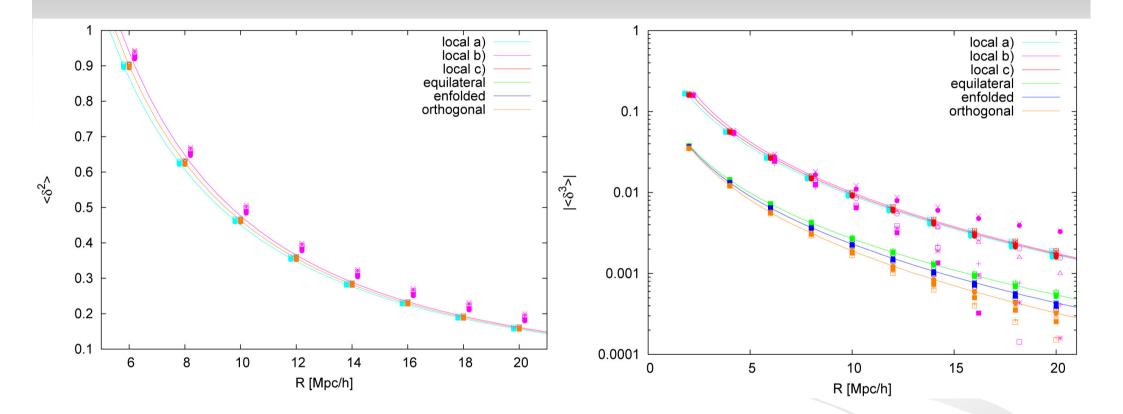
■ local a)
$$\Phi(\mathbf{x}) = \Phi^G(\mathbf{x}) + f_{NL}(\Phi^G(\mathbf{x})^2 - \langle \Phi^G(\mathbf{x})^2 \rangle)$$
(in real space)

■ local b)
$$B(k_1, k_2, k_3) = 2f_{\rm NL}^{\rm local}F^{\rm local}(k_1, k_2, k_3)$$

local c)
$$B(k_1, k_2, k_3) \longrightarrow 6f_{\mathrm{NL}}P(k_2)P(k_3)$$

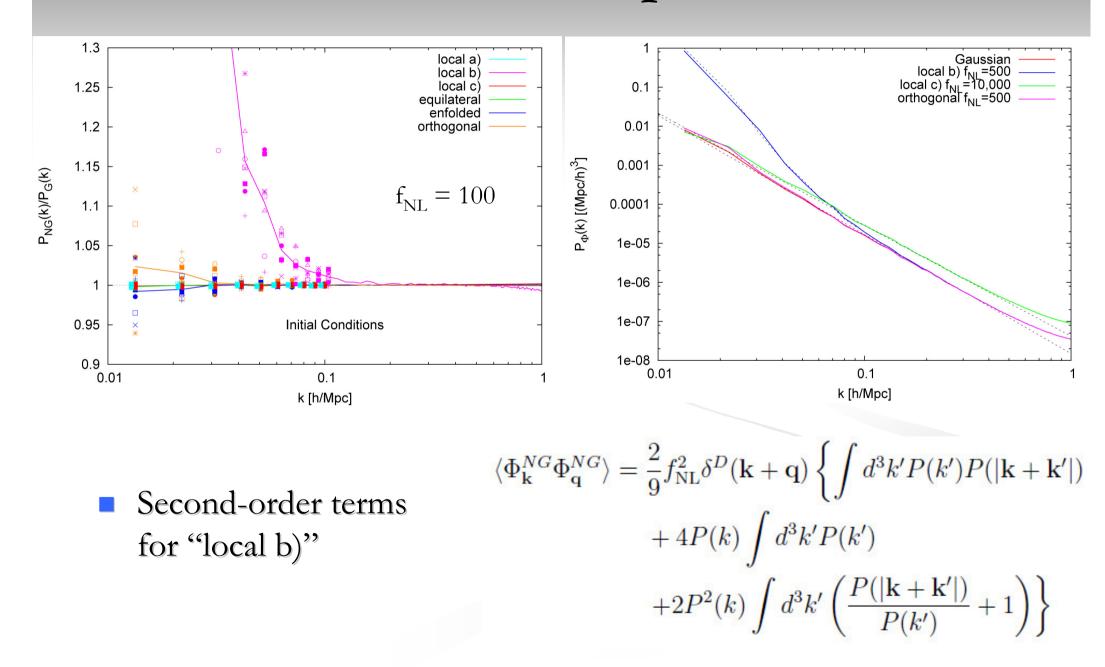
 $\Phi_{\mathbf{k}} = \Phi^G_{\mathbf{k}} + f_{\mathrm{NL}}\frac{1}{(2\pi)^3}\int d^3k' \Phi^{*G}_{\mathbf{k}'}\Phi^G_{\mathbf{k}+\mathbf{k}}$

Variance and skewness



R is the radius of the top-hat filter used to smooth the density field

Initial Power Spectrum



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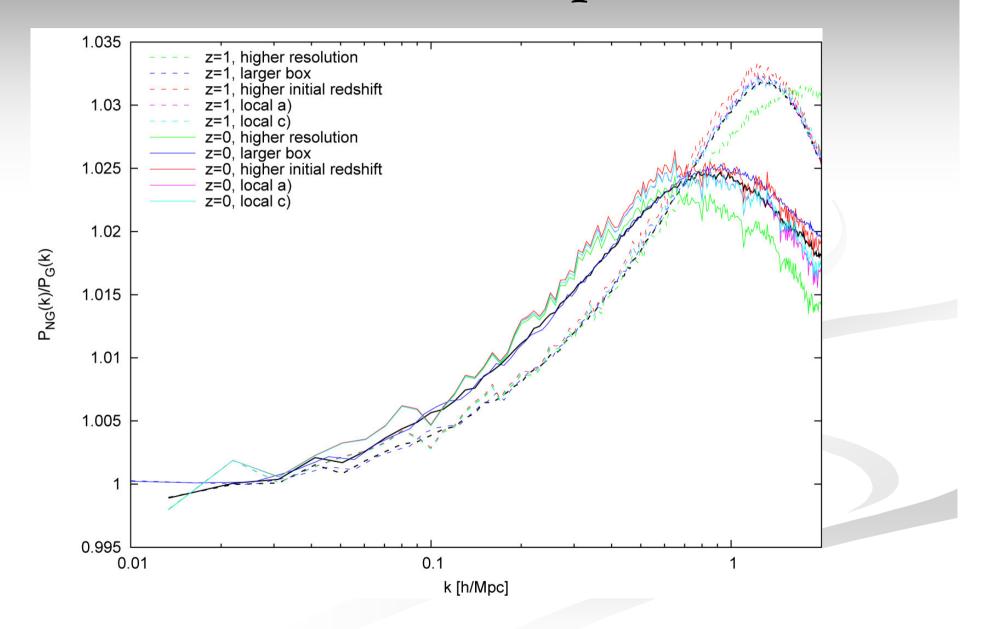
Simulations

$N_{\rm part}$	$L_{ m box} \ ({ m Mpc}/h)$	$m_{ m part} \ (M_\odot/h)$	$l_{ m soft} \ ({ m kpc}/h)$	$z_{ m initial}$	$f_{ m NL}$	shape	# sims
256^{3}	600	10^{12}	70	49	-500 to 500^{a}	local c)	8
256^{3}	600	10^{12}	70	49	-500 to 500^{a}	equilateral	8
256^{3}	600	10^{12}	70	49	-500 to 500^{a}	enfolded	8
256^{3}	600	10^{12}	70	49	-500 to 500^{a}	orthogonal	8
512^{3}	600	$\sim 10^{11}$	35	49	0 and 100	local a)	1
512^{3}	1200	10^{12}	70	49	$0 \ {\rm and} \ 100$	local a)	1
256^{3}	600	10^{12}	70	99	$0 \ {\rm and} \ 100$	local a)	1
256^{3}	600	10^{12}	70	49	0 and 100	local a)	1

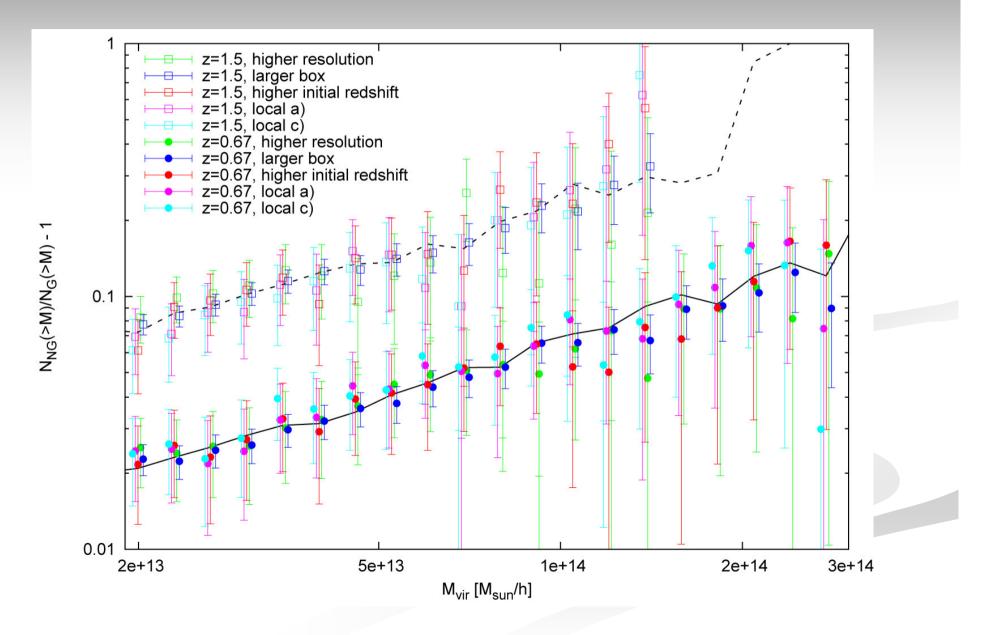
Table 1. Settings of the N-body simulations.

 $^{a} f_{\rm NL} = -500, -250, -100, 0, 100, 250, 500$

Non-linear Power Spectrum



Halo Mass Function

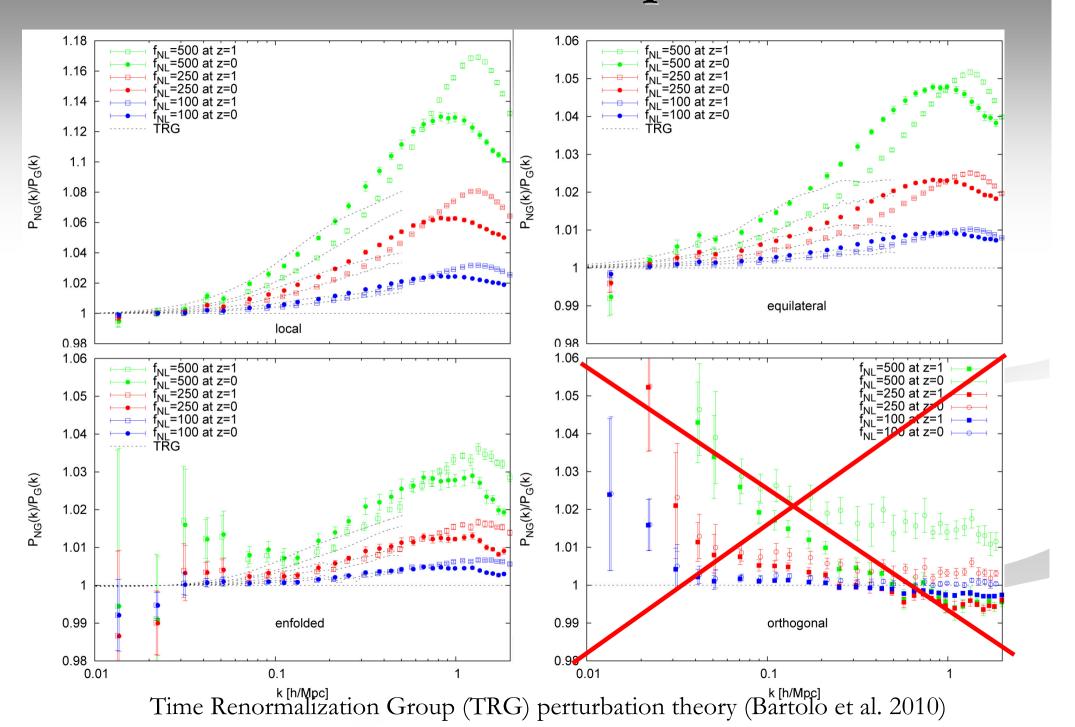


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Non-linear Power spectrum



Halo mass function

- Here, halos are defined as bound objects with an spherical overdensity equal to the virial density (instead of Friends-of-Friends halos) No $\delta_c \longrightarrow \sqrt{q} \delta_c$?
- Theoretical Predictions for the ratio of *cumulative* mass functions

$$R_{NG}(>M) = \frac{\int_{M}^{\infty} r_{NG}(\tilde{M}) n_{\text{Tinker}}(\tilde{M}) d\tilde{M}}{\int_{M}^{\infty} n_{\text{Tinker}}(\tilde{M}) d\tilde{M}}$$

LV

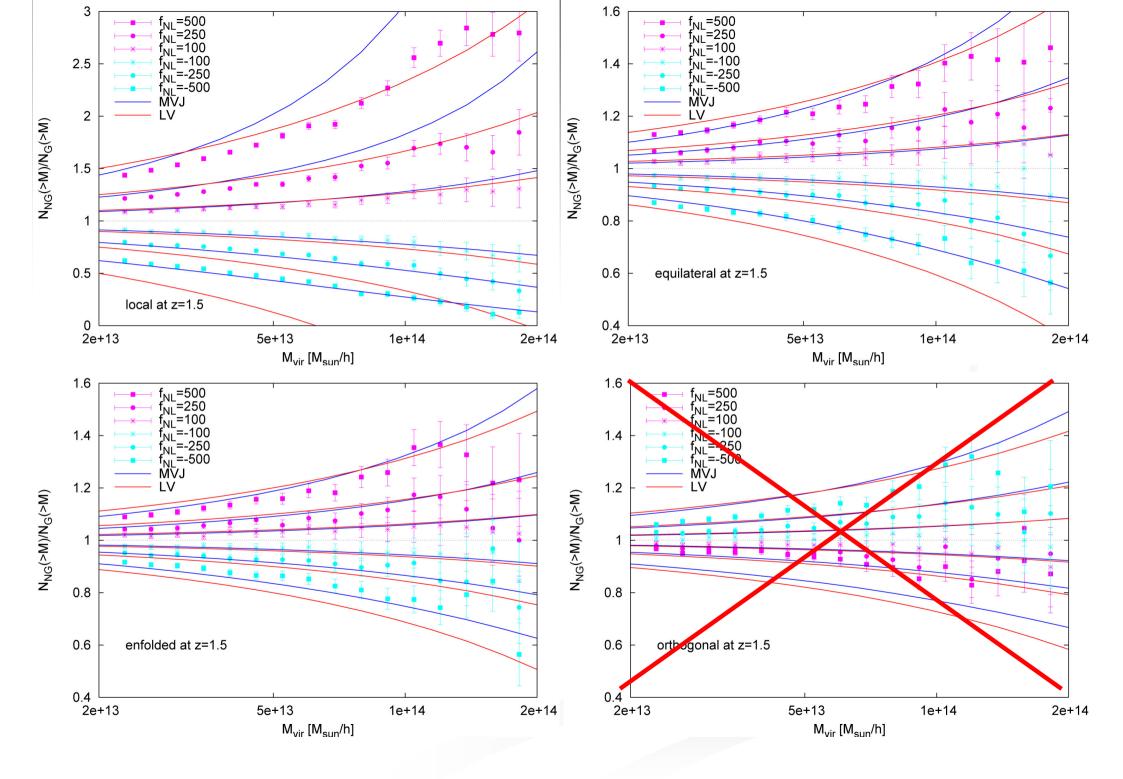
 $\mathcal{T}_{NG}(M, z, f_{NL}) = 1 + \frac{1}{6} \frac{\sigma_M^2}{\delta} \times$

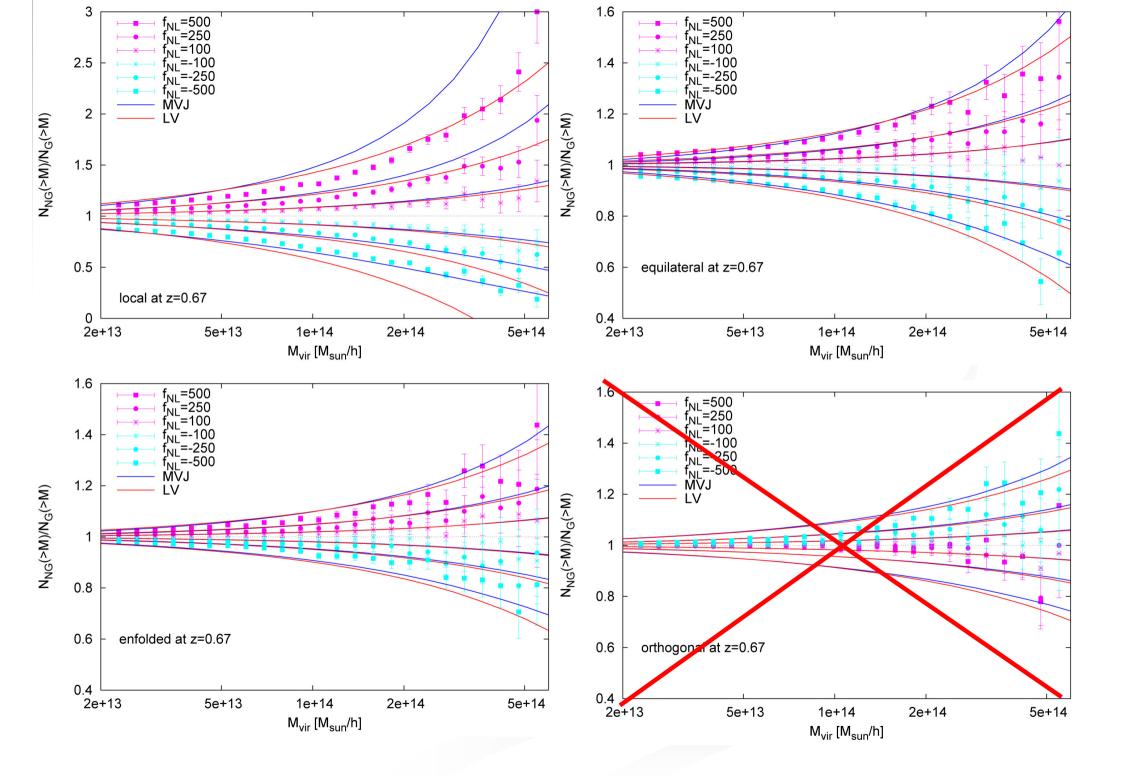
 $\left[S_{3,M}\left(\frac{\delta_{ec}^4}{\sigma_M^4} - 2\frac{\delta_{ec}^2}{\sigma_M^2} - 1\right) + \frac{dS_{3,M}}{d\ln\sigma_M}\left(\frac{\delta_{ec}^2}{\sigma_M^2} - 1\right)\right]$

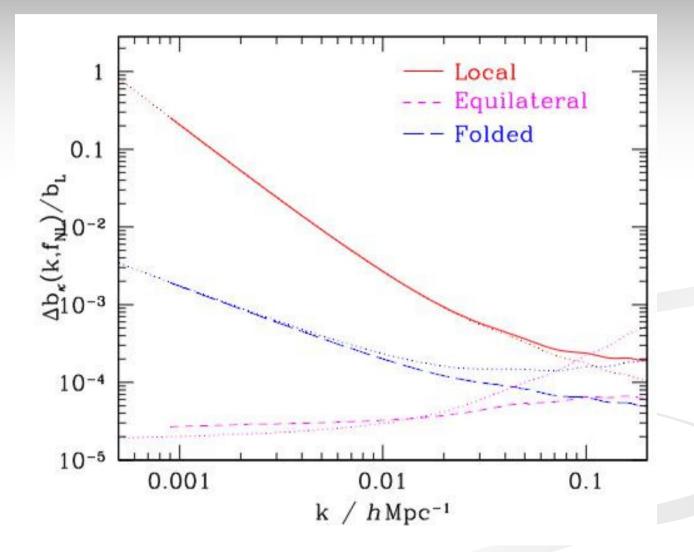
with $r_{NG}(M)$ the ratio:

MVJ

$$\begin{split} \mathcal{V}_{NG}(M,z,f_{NL}) &= \exp\left[\delta_{ec}^3 \frac{S_{3,M}}{6\sigma_M^2}\right] \times \\ \frac{1}{6} \frac{\delta_{ec}^2}{\sqrt{1 - \delta_{ec}S_{3,M}/3}} \frac{dS_{3,M}}{d\ln\sigma_M} + \frac{\delta_{ec}\sqrt{1 - \delta_{ec}S_{3,M}/3}}{\delta_{ec}} \end{split}$$

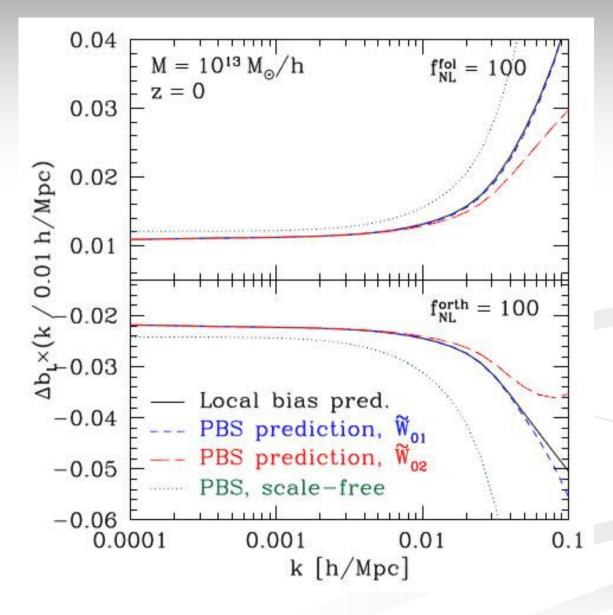






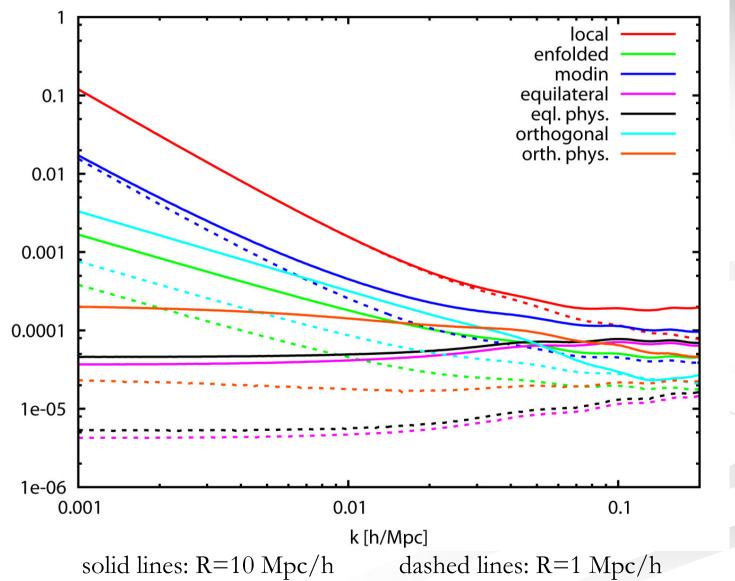
- NG halo bias depends on shape
- Effect becomes measurable on large scales
- linear in f_{NL}

from a review article by Desjacques and Seljak (2010)



Predtiction derived with the **peak backgound split** approach Schmidt & Kamionkowski (2010)

Templates vs. physical shapes



• modified initial state / enfolded (Meerburg et al. 2009) • orthogonal and equilateral (Senatore et al. 2010) • templates maximize the so-called "cosine", this is relevant for CMB analysis • for NG bias the correct scaling in the squeezed limit is crucial

β(k)

Problem

Second-order contributions of our ansatz

$$\langle \Phi_{\mathbf{k}}^{NG} \Phi_{\mathbf{q}}^{NG} \rangle = \frac{1}{18} \delta^{D}(\mathbf{k} + \mathbf{q}) \int d^{3}k' \frac{B^{2}(k, k', |\mathbf{k} + \mathbf{k}'|)}{P(k')P(|\mathbf{k} + \mathbf{k}'|)}$$

scale a f_{NL}^2/k for the enfolded and orthogonal template

The NG halos bias scales as f_{NL}/k

=> Effect is swamped by artificial power on large scales

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Modified Ansatz

Generalize the transformation for the local shape: $2(P(k_1)P(k_2) + P(k_2)P(k_3) + P(k_1)P(k_3)) \longrightarrow 6P(k_2)P(k_3)$

$$\Phi_{\mathbf{k_1}}^{NG} = \frac{1}{2(2\pi)^3} \int d^3k_2 d^3k_3 \frac{B(k_1, k_2, k_3) \delta^D(\mathbf{k_1} + \mathbf{k_2} + \mathbf{k_3}) \Phi_{\mathbf{k_2}}^{*G} \Phi_{\mathbf{k_3}}^{*G}}{P(k_1)P(k_2) + P(k_2)P(k_3) + P(k_1)P(k_3)}$$

(see also Schmidt & Kamionkowski 2010)

- Not factorizable => computational expensive
 - But physical shapes often not factorizable anyway
- Second-order contributions to the Power Spectrum are suppressed on large scales

Using a smaller grid for ϕ_k^{NG}

- ϕ_k^{NG} computation scales as ~ N_g^6
- Choose a grid size for \$\overline{k}_k^{NG}\$ of 400 (computation takes 2 days on 256 cores)
- Gaussian grid size is 1024
- Box size 1875 Mpc/h
 - => "NG resolution" 5 Mpc/h ~ $3 \ge 10^{13} M_{sun}/h$
- One billion particles per simulation

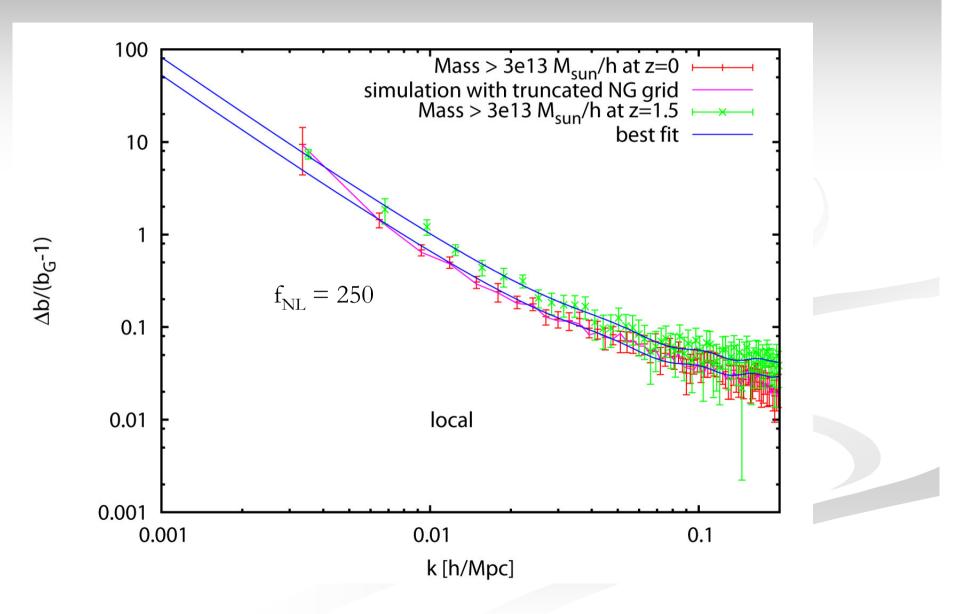
=> Particle mass ~ 5 x $10^{11} M_{sun}/h$

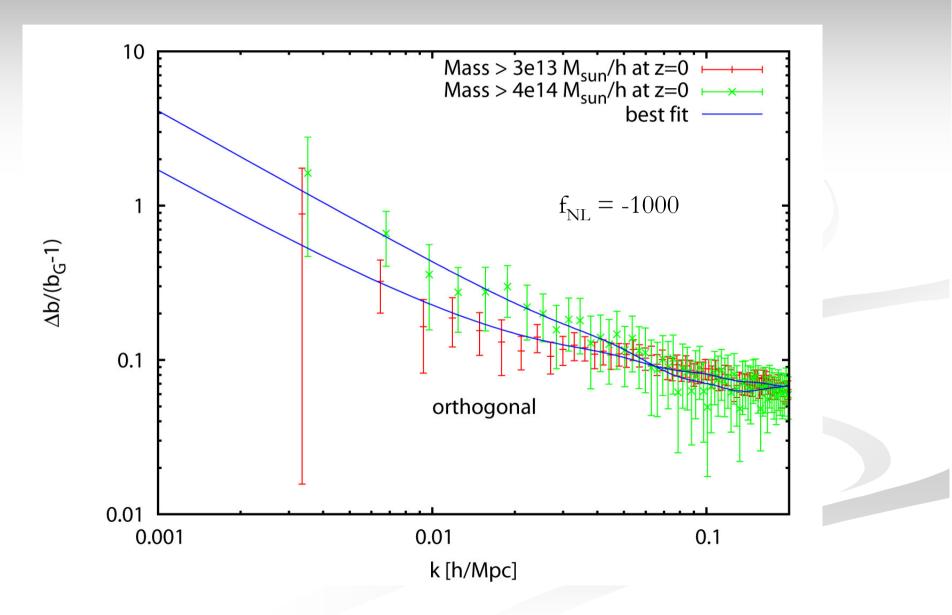
Numerical tests confirmed the expected lower mass limit of resolved halos to be 3 x 10¹³ M_{sun}/h

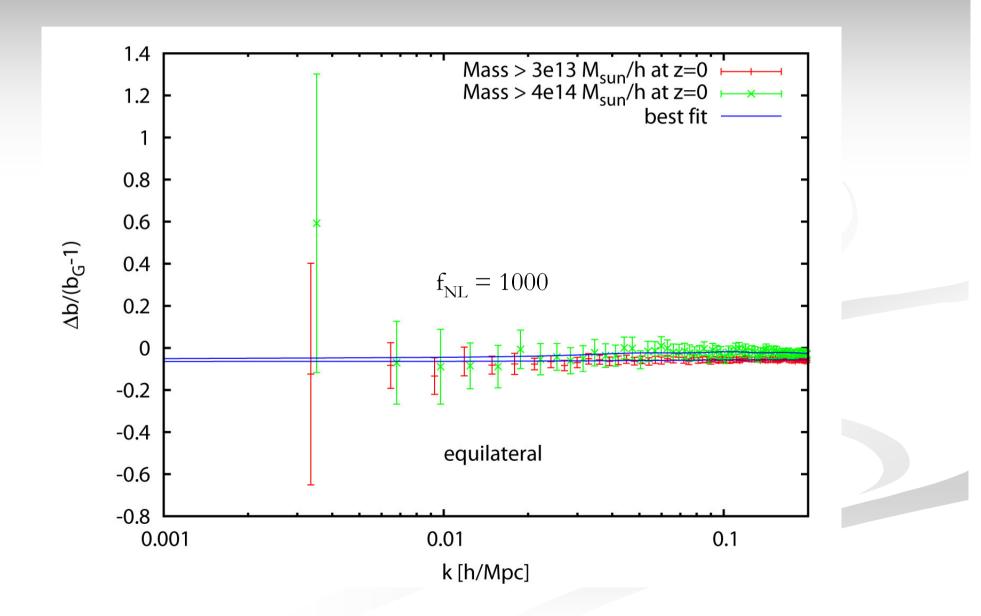
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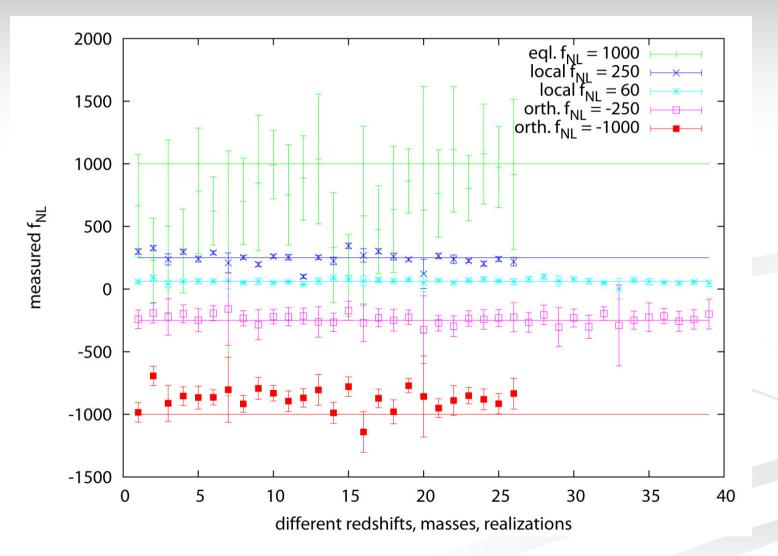
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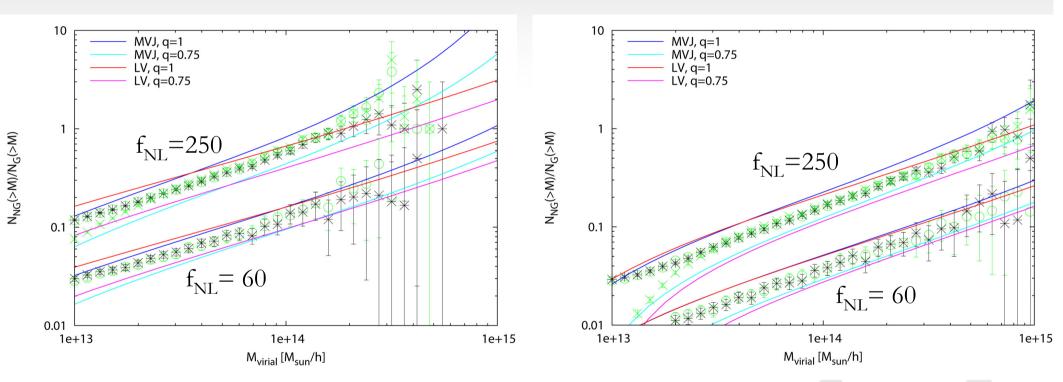


• No significant additional dependence on mass or redshift detected • Measured fNL values for the orthogonal shape seem to be to low = is the qcorrection shape dependent?

Mass function for the local type

z=1.5





q ~ 0.9 ?

Mass function for the equilateral type

z=0.67 10 10 MVJ, q=1 MVJ, q=1 MVJ, q=0.75 MVJ, q=0.75 LV, q=1 LV, q=0.75 LV, q=1 LV, q=0.75 1 1 N_{NG}(>M)/N_G(>M) N_{NG}(>M)/N_G(>M) 0.1 f_{NL}=1000 0.1 $f_{NL} = 1000$ 0.01 0.01 1e+14 1e+14 1e+13 1e+15 1e+13 1e+15 M_{virial} [M_{sun}/h] M_{virial} [M_{sun}/h]

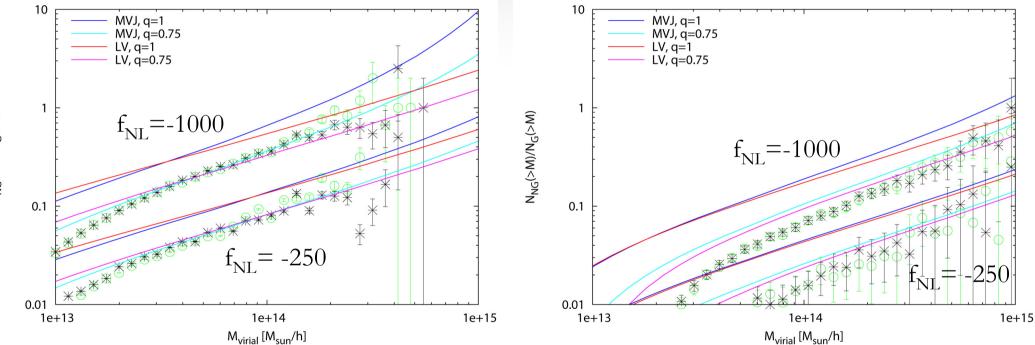
z=1.5

q ~ 1

Mass function for the orthogonal type

z=1.5





q ~ 0.75 and redshift dependent?

N_{NG}(>M)/N_G(>M)

Conclusions

- Non-Gaussian Initial Condition for N-body simulations with generic bispectrum possible, but in most cases computationally expensive
- N-body results for non-local NG are fairly consistent with theoretical predictions
- Mass function predictions need q-calibration
 - => Is there a NG shape dependence of the mass function which is not modeled by the skewness?
- Halo bias for non-local shapes needs to be derived from the physical models, not from the CMB templates
- q-correction seems to be shape dependent

